

React Native

Desenvolvimento de Software e Sistemas Móveis (DSSMV)

Licenciatura em Engenharia de Telecomunicações e Informática

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Disclaimer

Material and Slides

Some of the material/slides are adapted from various:

- Presentations found on the internet;
- Books;
- Web sites;
- ...

Outline

- 1 React Native
- 2 Setup
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- 4 Components
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React Native

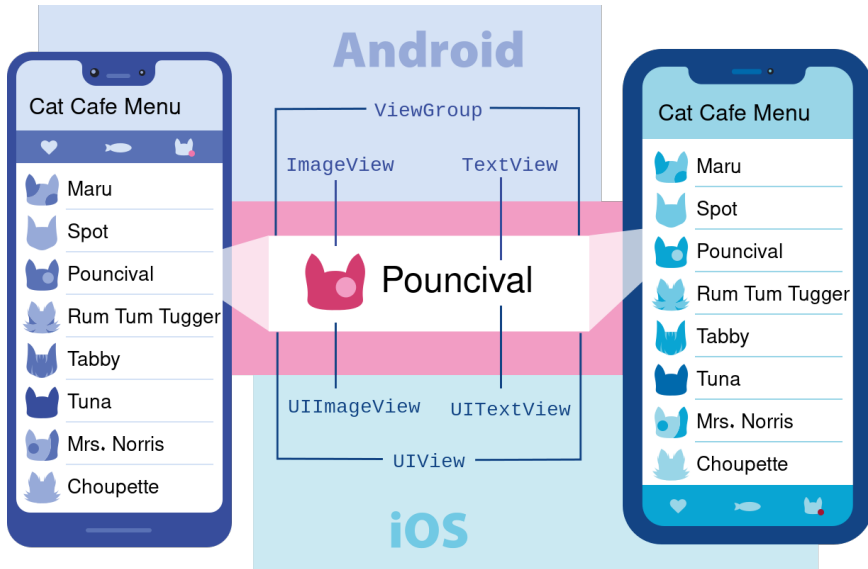
Overview

- Facebook created React Native to build its mobile applications.
- **React Native is an open source framework for building Android and iOS applications** using React and the app platform's native capabilities.
- With React Native, you use **JavaScript** to access your platform's APIs as well as to describe the appearance and behavior of your UI using React components.

Views (I)

- In Android and iOS development, a `View` is the basic building block of UI:
 - A small rectangular element on the screen which can be used to display text, images, or respond to user input.
- Even the smallest visual elements of an app, like a line of text or a button, are kinds of views.
- Some kinds of views can contain other views.

Views (II)



Native Components

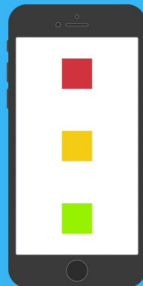
- In Android development, you write views in Kotlin or Java; in iOS development, you use Swift or Objective-C.
- With React Native, you can invoke these views with JavaScript using React components.
- At runtime, React Native creates the corresponding Android and iOS views for those components.

REACT NATIVE UI COMPONENT	ANDROID VIEW	IOS VIEW	WEB ANALOG	DESCRIPTION
<code><View></code>	<code><ViewGroup></code>	<code><UIView></code>	A non-scrolling <code><div></code>	A container that supports layout with flexbox, style, some touch handling, and accessibility controls
<code><Text></code>	<code><TextView></code>	<code><UITextView></code>	<code><p></code>	Displays, styles, and nests strings of text and even handles touch events
<code><Image></code>	<code><ImageView></code>	<code><UIImageView></code>	<code></code>	Displays different types of images
<code><ScrollView></code>	<code><ScrollView></code>	<code><UIScrollView></code>	<code><div></code>	A generic scrolling container that can contain multiple components and views
<code><TextInput></code>	<code><EditText></code>	<code><UITextField></code>	<code><input type="text"></code>	Allows the user to enter text

Layouts ¹

- FlexBox

```
render() {  
  return(  
    <ParentView style={styles.parentView}>  
      <redBlock/>  
      <yellowBlock/>  
      <greenBlock/>  
    </ParentView>  
  )  
}  
  
const styles = StyleSheet.create({  
  parentView: {  
    flex:1,  
    flexDirection: 'column',  
    justify  
  },  
})
```



¹<https://reactnative.dev/docs/flexbox>

Setup

Links

- Setting up the development environment
 - <https://reactnative.dev/docs/environment-setup>
- Running On Device
 - <https://reactnative.dev/docs/running-on-device>

Let's start

Create React Native App

- React Native has a built-in command line interface, which you can use to generate a new project.
 - `npm` - Manages Node packages.
 - `npx` - A tool for executing Node packages.
 - `nvm` - Node Version Manager

- **Create an app**

```
npx @react-native-community/cli@latest init  
FirstApp  
cd FirstApp
```

- **Set the emulator (Fixing errors)**

```
npx react-native doctor
```

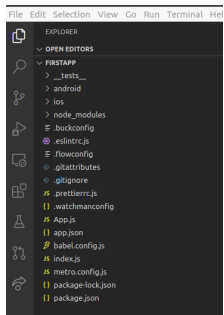
- **Launch Metro**

```
npm start
```

- **Launch app in Android device (in another terminal)**

```
npm run android
```

Create React App: Structure (I)



• Folders:

- `node_modules`: Javascript library
- `android`: Android project.
- `ios`: iOS project.
- `__tests__`: Tests.

• JavaScript files:

- `App.js`: The main component.
- `index.js`: The main file of our application where the components are registered.

• Configuration files

- `package.json` and `package-lock.json`: Node.js configuration files.
- `.gitignore` and `.gitattributes`: for git.

Create React App: Structure (II)

- Configuration files (cont.)
 - `.prettierrc.js`: Code formatter.
 - `babel.config.js`: The configuration file for Babel (A compiler and transpiler for JavaScript)
 - `metro.config.js`: The configuration file for Metro, a JavaScript bundler for React Native,
 - `app.json`: it is used to configure many things such as app name, icon, splash screen, deep linking scheme, API keys to use for some services and so on.
 - `watchmanconfig`: The configuration file for Watchman, a file watch service. This service watches files and records when they change. It can also trigger actions (such as rebuilding assets) when matching files change.
 - `.eslintrc.js`: The configuration file for ESLint, a JavaScript and JSX linter (a tool for code quality).
 - `tsconfig.json` file specifies Typescript project configuration.
 - `Gemfile` is a file that is created to describe the `gem` dependencies required to run a Ruby program.

Entry point

- `index.js`

```
import {AppRegistry} from 'react-native';  
import App from './App';  
import {name as appName} from './app.json';  
  
AppRegistry.registerComponent(appName, () => App);
```

- `AppRegistry` is the JS entry point to running all React Native apps.
- App root components should register themselves with `AppRegistry.registerComponent`
- The native system can load the bundle for the app and then actually run the app when it's ready by invoking `AppRegistry.runApplication`.

Components

App Component

```
import React, {Component} from 'react';
import {View,Text} from 'react-native';
class App extends Component {
  constructor(props) {
    super(props);
    this.state = {
      title: "DSSMV React-native example"
    };
  }
  render() {
    const title = this.state.title;
    return (
      <View>
        <Text>{title}</Text>
      </View>
    );
  }
}
export default App;
```

Class

```
import React, {Component} from 'react';  
  
class App extends Component {  
  ...  
}  
  
export default App;
```

- The `App` class extends from `Component`.
- The `Component` has all the functionalities that a component in React needs to have.

constructor, props & state

```
class App extends Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      title: "DSSMV React-native example"  
    };  
  }  
  ...  
  const title = this.state.title;  
}
```

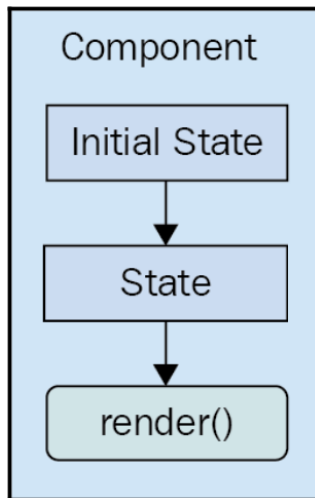
- The `constructor` is called only once when the component initializes.
 - The `props` stands for properties
 - `props` get passed to the component (similar to function parameters, i.e., declared within a function).
 - The `state`
 - `state` is managed within the component (similar to variables declared within a function).
 - `props` and `state` are both plain **JavaScript objects**

render ()

```
class App extends Component {  
  ...  
  render() {  
    const title = this.state.title;  
    return (  
      <View>  
        <Text>{title}</Text>  
      </View>  
    )  
  }  
}
```

- The `render` method
 - It defines the output of a React Component.
 - It should examine `props` and `state`
 - Whatever it returns is rendered as a React element
 - Inside of the `return` statement, the JSX code must be wrapped by `{` and `}`.

render (II)



Counter component

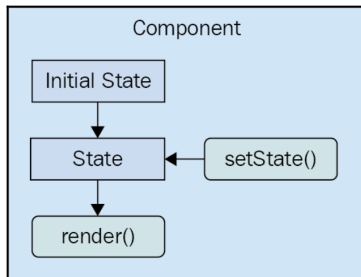
```
import React, { Component } from 'react';
import { View, Text, Button } from 'react-native';
class Counter extends Component {
  constructor(props) {
    super(props);
    this.state = {
      count: 0
    };
  }
  handleClick = () => {
    let val = this.state.count;
    val = val + 1;
    this.setState({ count: val })
  }
  render() {
    const count = this.state.count;
    return (
      <View >
        <Button onPress={this.handleClick} title="Click here" />
        <Text>{count}</Text>
      </View>
    );
  }
}
export default Counter;
```

setState ()

```
class Counter extends Component {  
  ...  
  handleClick = () => {  
    let val = this.state.count;  
    val = val + 1;  
    this.setState({count: val })  
  }  
  render() {  
    const count = this.state.count;  
    return (  
      <View >  
        <Button onPress={this.handleClick} title="Click here" />  
        <Text>{count}</Text>  
      </View>  
    );  
  }  
}
```

- `setState ()` method will always lead to a re-render
 - The method `render` will be invoked

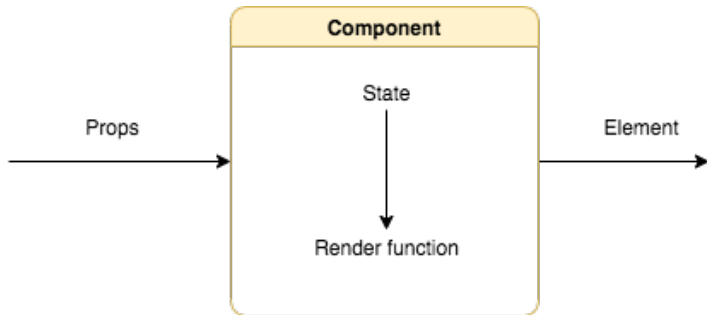
setState (II)



- This is called a **change in state**, and whenever you tell a React component to change its state, the component will automatically re-render itself, calling `render`
- The state of a component is something that either the **component itself can set**, or **other pieces of code, outside of the component**.

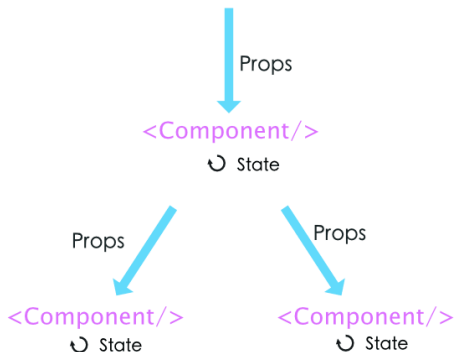
props

- Properties (`props`) are like state data that gets passed into components.
- `props` are like arguments to a function.



props VS state

- state
 - Should have an initial value.
 - Read and write (mutable)
- props
 - Passed from a parent component.
 - Read-only (unmutable)



App component: props for passing data to child (I)

```
import React, { Component } from 'react';
import PeopleList from './PeopleList';
const data = [
  {name: 'Charlie', job: 'Janitor'},
  {name: 'Mac', job: 'Bouncer'},
  {name: 'Dee', job: 'Aspring actress'},
  {name: 'Dennis', job: 'Bartender'}
];
class App extends Component {
  constructor(props) {
    super(props);
    this.state = {
      people: data,
    };
  }
  render() {
    const {people} = this.state;
    return (
      <View>
        <PeopleList listOfItems={people} />
      </View>
    );
  }
}
```

PeopleList component: props for passing data to child (II)

```
import React, { Component } from 'react';
import { FlatList, Text } from 'react-native';
import PeopleListItem from './PeopleListItem';

class PeopleList extends Component {
  constructor(props) {
    super(props);
  }
  render() {
    const people = this.props.listOfItems;
    return (
      <FlatList
        data={people}
        keyExtractor={(item) => item.id}
        renderItem={({ item }) => (
          <PeopleListItem
            id={item.id}
            name={item.name}
            job={item.job}
          />
        )}
      />
    );
  }
}
export default PeopleList;
```

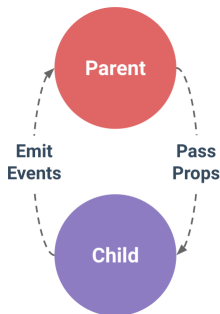
PeopleListItem component: props for passing data to child (III)

```
import React, { Component } from 'react';
import { View, Text } from 'react-native';

class PeopleListItem extends Component {
  constructor(props) {
    super(props);
  }
  render() {
    const {name, job} = this.props;
    return (
      <View>
        <Text>{name}, {job}</Text>
      </View>
    );
  }
}
export default PeopleListItem;
```

Child passing data to Parent

- Passing the data from the child to parent component is a bit trickier (emit events):
 - Create a **callback function in the parent** component.
 - This callback function will get the data from the child component.
 - Pass the **callback function in the parent as a prop** to the child component.
 - The **child component calls the parent callback function** using props.



App component: Child passing data to Parent (I)

```
...
class App extends Component {
  ...
  deletePerson = (name) => {
    const { people } = this.state;
    let newList = [...people];
    newList = newList.filter((item) => (item.name.trim() !== name.trim()));
    this.setState({people: newList,})
  }
  render() {
    const {people} = this.state;
    return (
      <View>
        ...
        <PeopleList listOfItems={people} deleteItem={this.deletePerson} />
      </View>
    );
  }
}
export default App;
```


PeopleList component: Child passing data to Parent (II)

```
...  
class PeopleList extends Component {  
  ...  
  handleClick = (name) => {  
    this.props.deleteItem(name);  
  }  
  render() {  
    const people = this.props.listOfItems;  
    return (  
      <FlatList  
        ...  
        renderItem={({ item }) => (  
          <PeopleListItem  
            id={item.id}  
            name={item.name}  
            job={item.job}  
            handleClick={this.handleClick}  
          />  
        )  
      />  
    );  
  }  
}  
export default PeopleList;
```

PeopleListItem component: Child passing data to Parent (III)

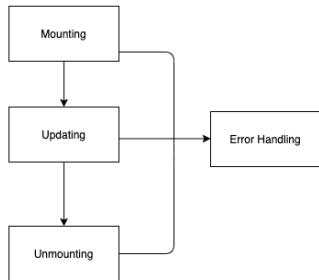
```
import React, { Component } from 'react';
import { View, Text, Button } from 'react-native';

class PeopleListItem extends Component {
  ...
  handleClick = (name) => {
    this.props.handleClick(name);
  }
  render() {
    const { name, job } = this.props;
    return (
      <View>
        <Text>{name}, {job}</Text>
        <Button onPress={() => this.handleClick(name)} title="Delete" />
      </View >
    );
  }
}
export default PeopleListItem;
```

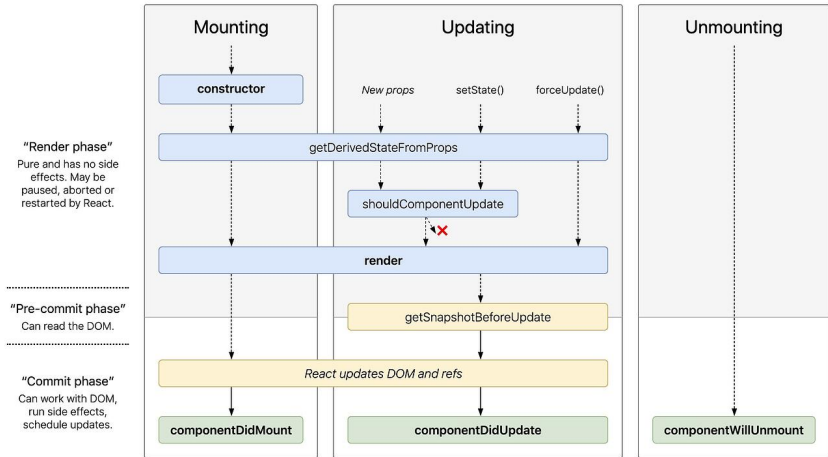
Lifecycle

Lifecycle Phases

- A component's life cycle in React Native can be divided into 4 phases:
 - **Mounting**: Component instance is created and inserted into the UI.
 - **Updating**: Component is said to be born and it start growing by receiving new updates.
 - **Unmounting**: Component gets removed from actual UI.
 - **Error Handling**: It is called when any error occurs while rendering the component.



Methods



Methods (I)

- `constructor()`
 - Initializing local state by assigning an object to `this.state`.
 - No UI rendering is done.
 - It receives props as an argument.
 - `setState()` method must be invoked in the `constructor()`.
- `render()`
 - It tells what to display on the screen.
 - It is pure function which means it does not modify the `state`.
- `ComponentDidMount()`
 - This method gets called when react native component has finished the rendering part.
 - It is good place to load data from remote endpoint and update the `state` with the result.

Methods (II)

- `componentDidUpdate()`
 - It is invoked immediately after re-rendering of the component gets completed.
- `componentWillUnmount()`
 - It gets invoked when component is removed from the UI.
 - We can perform clean up tasks in this method like invalidating timers, cancelling ongoing network request.

Bibliography

Resources

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